



Curriculum Vitae

Player Name: Niels Van Roy

Hit Points: 34 (4d8)

Armor Class: 18

Race: Human*

Level: 31

Spells:

- Vision Control
(PHOTOSHOP)
- Necromancy
(TRADITIONAL ANIMATION)
- Major Illusion
(AFTEREFFECTS)
- Time Travel
(DAVINCI RESOLVE)
- Atomic Manipulation
(BLENDER)

Languages:

- Dutch
- English
- Basic French
- Backwards

Castle: Doornelei 9,
2018 Antwerpen

2016: Spectacular failure
to graduate RITCS

2017: Animator | Composer
Urbanus Vertelt (VTM)

2018: Graphic design | Creative
Design Is Dead

2019: Edit | VFX | Motion Design
Lonely Alien

2020: Art Director
Oona

2021: Started my own company!
Walbeir Industries

2023: Still kicking ass.

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Walbeir Industries 2023.

